

\ School Motto: **GATOR** means we
 \ believe in...
 \ Growing
 \ Achievement
 \ Together
 \ Opportunities for all
 \ Respect, Responsible,
 \ Resourceful



TO: Bert Ambrose Parents

FYI: Bert Ambrose Goals Second Term

1. Social Responsibility: Lessons on how students can become great citizens!

Friendships: How we can have different perspectives about the same situation; unkindness vs misunderstanding.

Inclusion: Pink Day, Dancing, Valentines: Assemblies and class discussions emphasized inclusion and diversity. Discussion the percentage of students who feel bullied at one time or another and the prevalence of cyber bullying.

Problem Solving: To keep problems small students looked categorizing them into a little deal or big deal.

Student Lead Conferences: Former students presented a session on developing a growth mind set, shared how their years at Bert Ambrose has helped them and sang the Gator song with pride.

2. Literacy: Activities dedicated to helping students read.

Daily lessons: Engaged students in oral listening, reading and writing using books, novels, ipads, smartboard and objects from home for show and tell.

Extra reading time with children: EA's, parents, volunteers and students are involved with reading incentive programs.

Home Reading: Teacher's make arrangements for students to read at home and some even provided a pizza party!

Themes: Students read more when they were involved in a special project: Chinese New Years, Wax Museum.

Special Guests: Fort St John Public Library and SD60's Settlement Workers in Schools (SWIS) partnered to delivered the Multilingual Books in Schools program to many classes. They discussed a common first-language spoken by newcomers to Fort St John, as well as opening up discussions on language, culture, and positive cultural identity and relationships.

3. Critical Thinking:

Hour of Code: All classes participated in learning how to code a program on the computer or unplugged.

ADST Sessions: 8 classes participated in sessions whereby students had to figure out a problem using materials and or technology.

Projects: Students completed hands-on projects to solve a problem during Maker Days or Project Based Problems.

Student Lead Conferences: All students in grades 1-6 participated in a session of their choice.

Science Fair: Students designed a hypothesis and performed experiments to see if it was true.

